

OM5

# Goals

- ability to have multiple persistent roots in a store, each with pointer-based undo/**redo** (i.e. undo is just changing a single value, no diff/merge required).  
The early ObjectMerging prototypes only support pointer-based undo on the whole repository, or selective undo (diff/merge required) on subsets of it, like git.
- *guaranteed* isolation between persistent roots.

# Goals

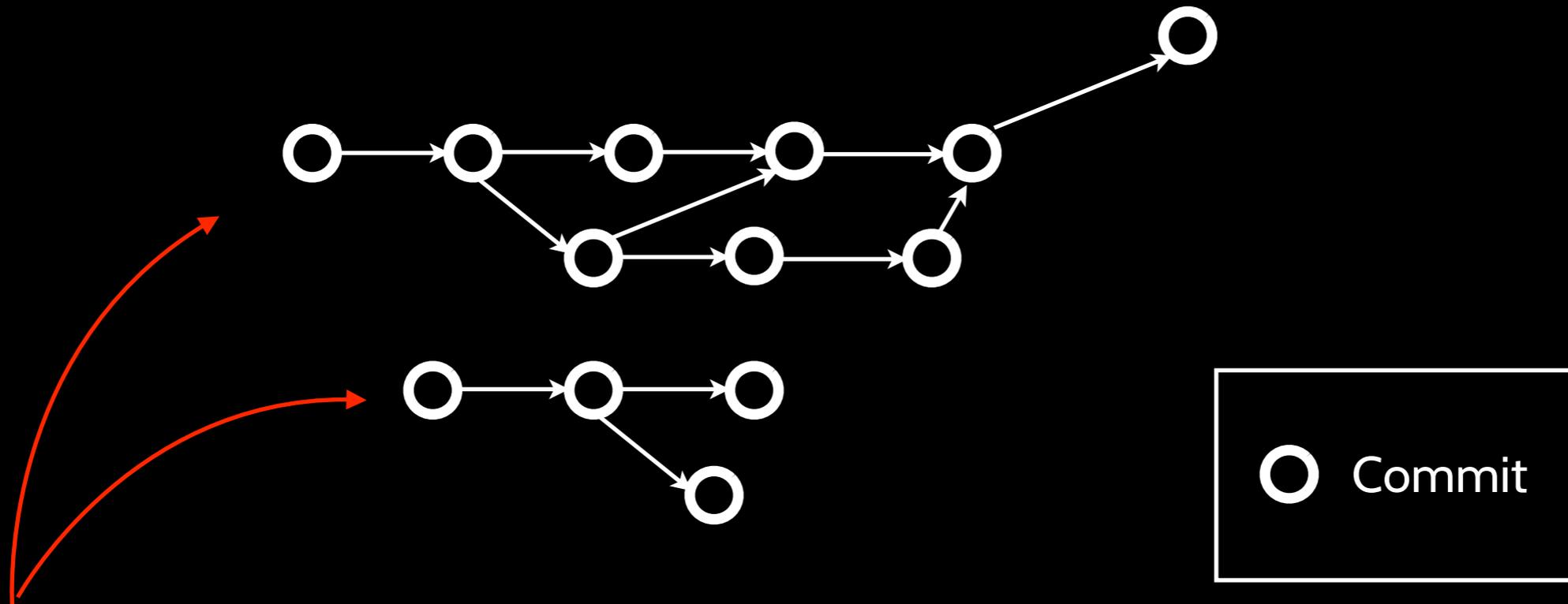
- **Unify branch, copy, and persistent root** – most users won't use branching. copying documents needs to be the same thing as branching.
- **a Branch  $\cong$  a copy of a persistent root**
- **Persistent root  $\cong$  thin grouping mechanism for branches**

# Goals

- well-specified data format for objects in the store “property list” is not good enough.

# Store Structure

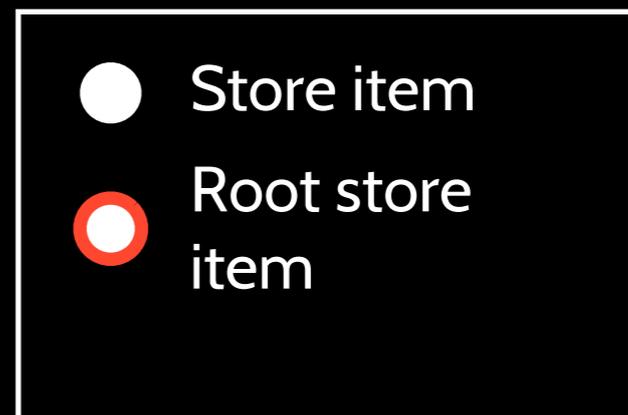
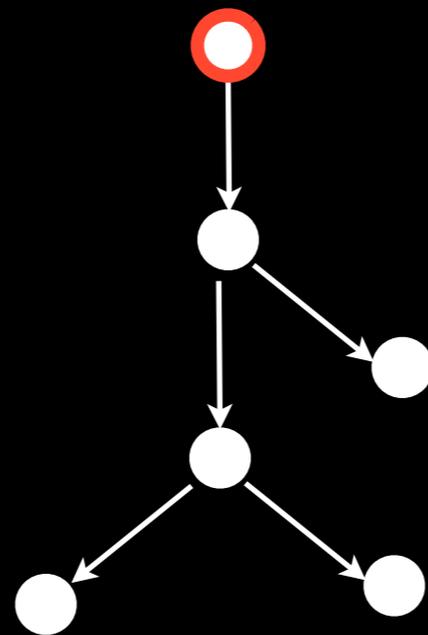
- DAG forest describing the history relationships between commits



The content of the commits in these DAGs is probably unrelated

# Commit Structure

- Each commit is identified by a UUID
- A commit contains a tree of Store Items



# Store Item Structure

- Each store item has a UUID and a set of key/value pairs. Keys are unicode strings.

# Store Item Structure

Value type

Primitive

Multivalued

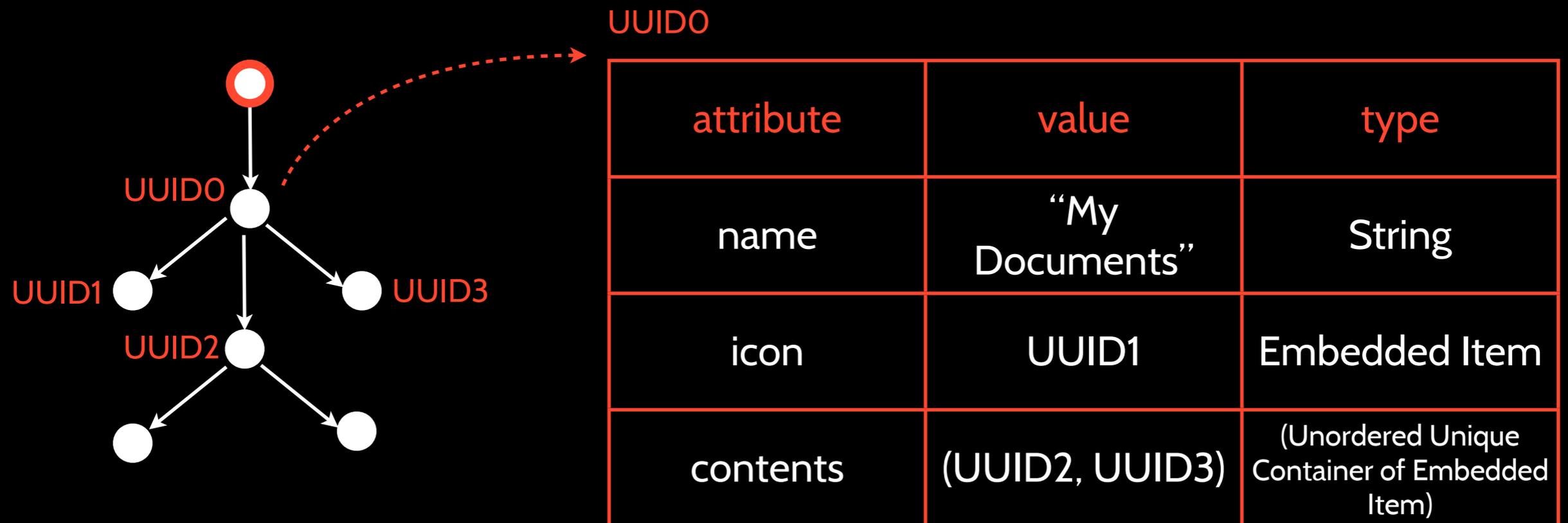
kCOPrimitiveTypeInt64
kCOPrimitiveTypeDouble
kCOPrimitiveTypeString
kCOPrimitiveTypeFullTextIndexableString
kCOPrimitiveTypeBlob
kCOPrimitiveTypeCommitUUID
kCOPrimitiveTypePath
kCOPrimitiveTypeEmbeddedItem

a primitive type  
plus the following  
flags:

kCOContainerOrdered	YES/NO
kCOContainerAllowsDuplicates	YES/NO

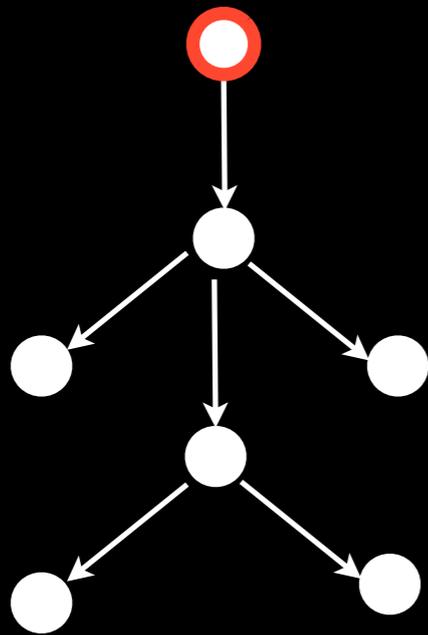
# Commit Structure

- The tree structure of store items is defined by values of type `kCOPrimitiveTypeEmbeddedItem`



# Commit Structure

- The set of items in a commit is defined by looking at the root item and including all of its Embedded Items, and those items' embedded items, etc.

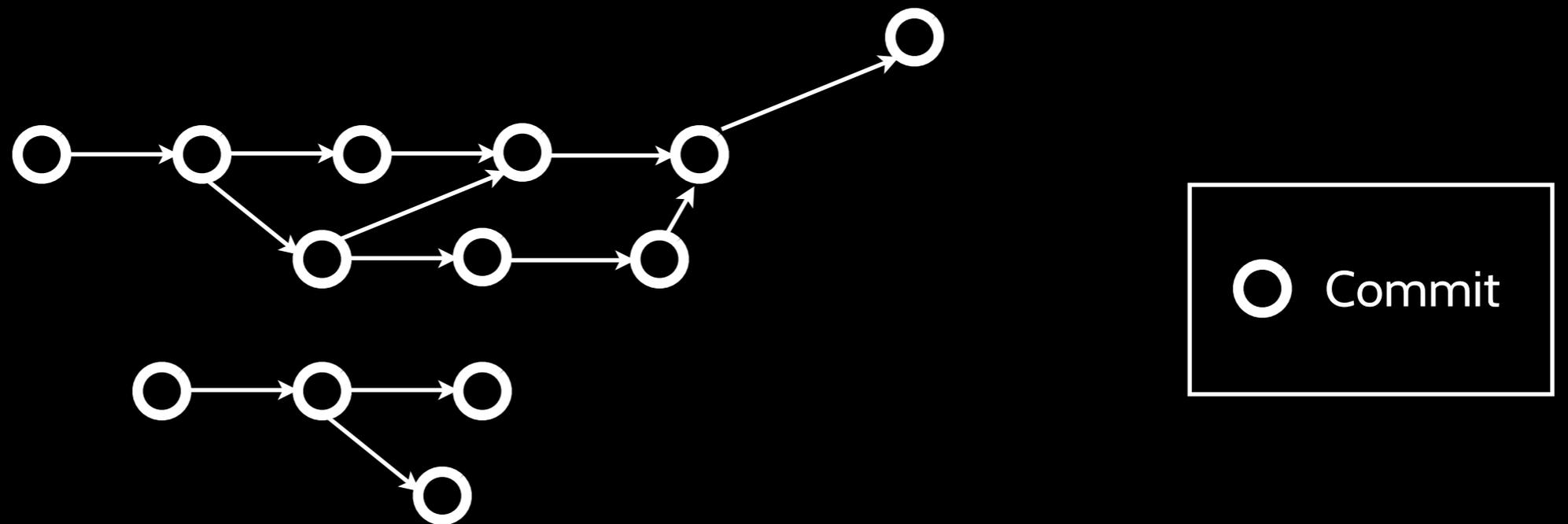


- $\Rightarrow$  no “floating” items allowed
- It is illegal for the same item to be Embedded in multiple places



# Store Structure

- Now we can store item trees in commits, organized by their history relationship

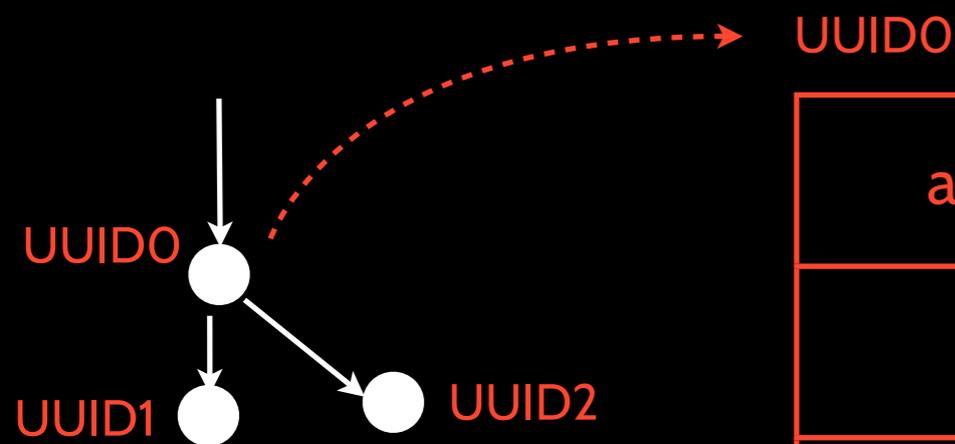


- How do we represent the “current state” of the store? Persistent roots? Pointer-based undo?

# Persistent Root

- Just a tree of store items with a known structure/interpretation.
- Chosen to give us all of the properties we want...
  - thin grouping mechanism for branches, which can be copied in/out trivially.
  - Copying a branch/persistent root has the **desired semantics** (copy can be subsequently modified without affecting the source) **“for free”**

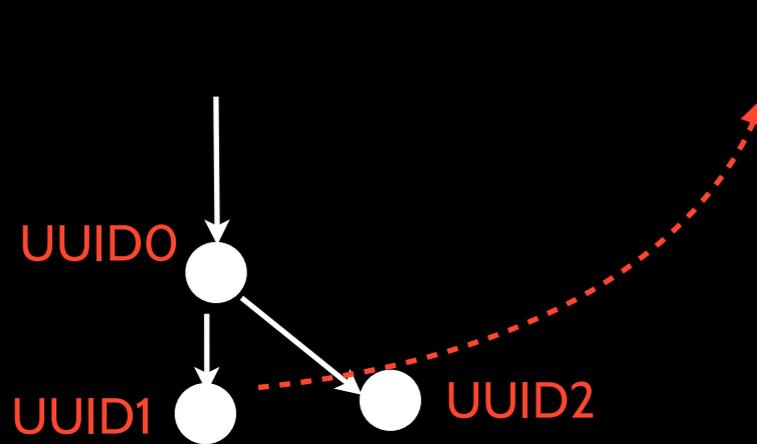
# Persistent Root Example



attribute	value	type
name	"My Documents"	String
contents	(UUID1, UUID2)	(Unordered Unique Container of Embedded Item)
type	"persistentRoot"	String
currentBranch	UUID1	Path (a weak reference)

This identifies a persistent root called "My Documents" with two branches. The current branch is UUID1.

# Persistent Root Example



UUID1

attribute	value	type
name	"Default Branch"	String
type	"branch"	String
currentVersion	UUID X	Commit UUID
head	UUID Y	Commit UUID
tail	UUID Z	Commit UUID

These are implementation details of undo/redo

This is the important part... it says that the contents of the persistent are stored in the commit with UUID X